



Dunedin
Cricket Association

TWILIGHT CRICKET ENTRY FORM 2018-19

Team Name	
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CONTACT PERSON

Name	
Mobile Number	
Home Phone	
Work Phone	
Email	
Postal Address	
Info Public	Name and Mobile circulate to all teams: YES / NO

COMPETITION DATES

Monday October 29 – Monday December 10

Monday January 14 – Monday March 11

ENTRY FEE

Cost for the season is \$385

Payable on entry (Cash, Cheque or Direct Credit 03-1355-0603972-00)

Those persons signing team up are liable for payment of fee, we request this is done at time of registration. No teams will be placed in draw until payment has been received.

Entries Due on or before 12th October.

PLEASE RETURN THIS FORM TO TIM O'SULLIVAN, PO BOX 1419,

TIM@OTAGOCRICKET.CO.NZ, OR FAX 03-477-3056.

ENTRIES CLOSE FRIDAY 12th OF OCTOBER

T 03 477 9056 | M 027 655 9922 | tim@otagocricket.co.nz | www.dunedincricket.co.nz
Level 1 University Oval Grandstand, University Oval, Dunedin | PO Box 1419, Dunedin



TWILIGHT CRICKET

FORMAT

TIME	Monday's at 5.30pm
VENUE	Various artificial wickets around Dunedin
GAMES	21 overs per team, eight players per side

- Teams to provide all their own gear, stumps and match balls
- Scoresheet template will be supplied if required

CANCELLATIONS & DEFAULTS

Cancellations will be done via email and text message using the Otagocancel service. Any decision to cancel will be made by 4pm. Please visit www.otagocancel to register for these alerts

Members of your team should register with Otagocancel a week prior to the competition beginning.

If you need to default a game you must contact Dunedin Cricket's, Manager Operations on 03-477-9056 or Mobile 027-655-9922 and opposition if possible.

POINTS

Points system will be as follows.

- 20 points for a win
- 1 point for a wicket
- 1 point for every ten runs.

If the team batting second wins the game inside their 21 overs they have the option of asking the fielding side to bowl the remainder of the overs so that they can accumulate more points. If the batting team chooses this option the fielding team will receive points for any further wickets that they secure.



TWILIGHT CRICKET

TWILIGHT CRICKET RULES

1. No LBW
2. No Leg Byes
3. No more than three fielders one side of the wicket
4. Maximum of three overs per bowler
5. Maximum of six pace run up for bowlers
6. Wides & No balls are worth two runs and are not re-bowled except in the final over of each innings
7. Batters must retire once they reach thirty five runs
8. All results must be entered online via the Dunedin Cricket Web Page, instructions will be given to all teams. Teams who do not enter results will not get points.

Recommendation: New Ball (suggest Kookaburra Crown 156g – from Otago Sports Depot): to be used at least 2-3 times over the competition. Start competition, early December and mid Feb.